

# Uniform Circular Motion and Universal Gravitation

Chapter 6

16 April 2020

# Circular Motion

- Uniform circular motion –
  - Speed is constant. Velocity is not.
  - Now using polar coordinates, not xyz.
    - $(r, \theta, z)$
  - The velocity component in the radial direction is zero if uniform motion.
  - The velocity component in the z-direction is zero.
  - The tangential component of the velocity is not zero, but it is constant.

# Problems

- The crankshaft in your car rotates at 3000 rpm. What is the frequency in revolutions per second?
- A record turntable rotates at 33.3 rpm. What is the period in seconds?

### **EXAMPLE 8.2 The acceleration of an atomic electron**

We will later study the Bohr atom. This is a simple model of the hydrogen atom in which an electron orbits a proton at a radius of  $5.29 \times 10^{-11}$  m with a period of  $1.52 \times 10^{-16}$  s. What is the electron's centripetal acceleration?

# Forces on an object traveling in a uniform circular motion

Free body diagram?

Look at the forces at several places on the circle

- are they the same everywhere?

- which way does the net force point?

- acceleration points in the same direction as the net force

- for uniform circular motion, this is a fixed point at the center of the circle.

# Cause and Effect

Remember, Newton's Laws tell us about causes (forces) and effects (acceleration – a *change* in motion).

So first we look at the net effect of all forces acting on an object.  
(For uniform circular motion – all net forces are acting in the radial direction.)  
Then, we can look at the effects of the net force.

Net force = cause

Acceleration in the radial direction = effect

Then, we look at the radial acceleration and its' relationship with speed and radius on a circular path.

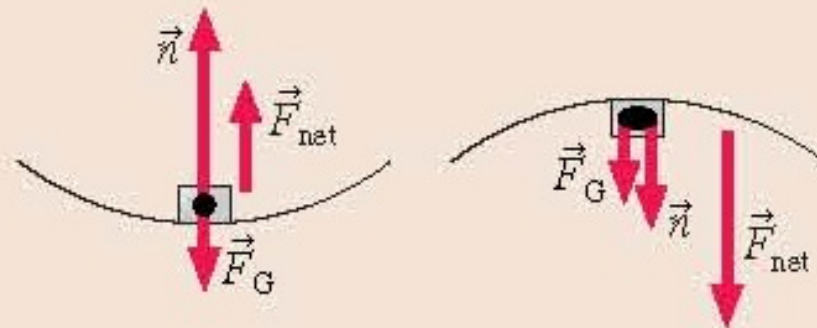
$$a_r = v^2/r$$
$$F_{\text{net}} = ma_r = mv^2/r$$

So how can we apply this to vertical circular motion and other non-uniform circular motions?

# Applications

## Loops

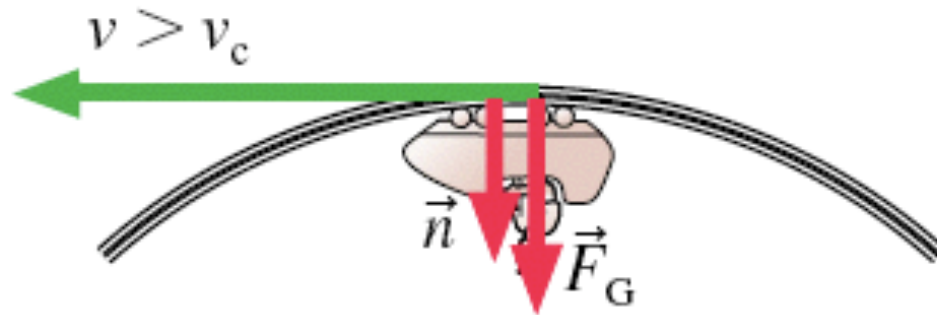
Circular motion requires a net force pointing to the center.  $n$  must be  $> 0$  for the object to be in contact with a surface.



# Why Does the Person Stay in the Roller Coaster?

**FIGURE 8.18** A roller coaster car at the top of the loop.

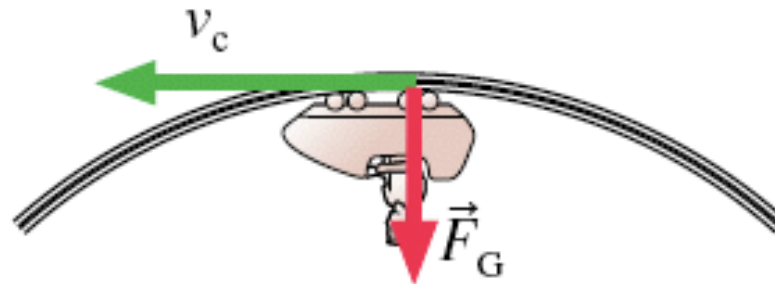
The normal force adds to gravity to make a large enough force for the car to turn the circle.





# Why Does the Person Stay in the Roller Coaster?

At  $v_c$ , gravity alone is enough force for the car to turn the circle.  $\vec{n} = \vec{0}$  at the top point.



**Calculate the magnitude of the force between the Earth and the moon. Assume the orbit is circular, and calculate the period of the Moon's orbit.**

- Qualitative Representation

- Variables (known, unknown) and Equations

$$G = 6.67 \times 10^{-11} \text{ Nm}^2/\text{kg}^2$$

$$m_{\text{Earth}} = 5.98 \times 10^{24} \text{ kg}$$

$$M_{\text{moon}} = 7.36 \times 10^{22} \text{ kg}$$

$$\text{Average orbital radius} = 3.84 \times 10^5 \text{ km}$$

# Calculate the acceleration due to gravity on the surface of Mars.

- Qualitative Representation

- Variables (knowns, unknowns) and Equations

$$M_{\text{mars}} = 6.418 \times 10^{23} \text{ kg} \qquad r_{\text{Mars}} = 3.38 \times 10^6 \text{ m}$$

**Calculate the *altitude* for a geosynchronous orbit, and the speed of the satellite.**

- **Qualitative Representation**

- **Variables (knowns, unknowns) and Equations**

$$G = 6.67 \times 10^{-11} \text{ Nm}^2/\text{kg}^2 \quad m_{\text{Earth}} = 5.98 \times 10^{24} \text{ kg}$$

$$r_{\text{Earth}} = 6.38 \times 10^6 \text{ m}$$